	English	Maths	RE	Science	History /Geography	Art/D&T	PE	PHSE	Music	Events
Autumn 1 Half- Term	RWI	Number/Place value Mental addition and subtraction	Domestic church Beginnings (Y2) Baptism confirmation Promises	Seasonal Change	Great Fire of London (RS Y2) And Remembrance Sunday Guy Fawkes anniversary	Colour mixing and local artist Pete McKee	SportsEd Imoves – Great Fire of London	Me Online Keeping myself safe online	How does music help us to make friends?	
Autumn 2	RWI Poetry		Judaism Advent/Christm as Preparations (Y2)	Light	Kings and Queens (Ark Y2)	Sewing - Make a puppet	SportsEd Val Sabin Gymnastics	You've got a friend in me What makes a good friend and how behaviour can affect others	How does music teach us about the past	
Spring 1	Dear Greenpeace	2's 5's 10s Time Fractions Mental add/sub	Local Church Journeys Eucharist Thanksgiving	Plants Y2	Egyptians	Art – pencil shading and texture, shape and line	SportsEd Imoves – Ancient Egyptians	Funky Feelings Recognise and manage feelings	How does music help to make the world a better place?	
Spring 2 EASTER			(Y2) Lent/Easter Giving all	Plants Y3	Seasons (Y2) and Climate (Y3) Contrast with another country (Australia?)	Food - fruit kebabs	SportsEd Imoves - Weather	My safety superheroes Getting help in different situations	How does music teach us about our neighbour- hood?	
Summer Term Part 1	The Worst Witch Possibly The Enchanted Wood	Mental add/sub Money Shape – faces and patterns; lines and turns	Pentecost Spread the word (Y2) Sikhism Special places	Animals inc Humans Y2 & Y3	Food Journeys RS Y2	Sculpture – clay focus?	SportsEd Imoves - Pilates	Growing up healthy What does it mean to be healthy? Diet, exercise, sleep and skincare	Instrumental teaching - Ukulele	
		Measuring capacity & Volume Mass Exploring calculation strategies	Reconciliation Choices Universal Church Treasures (y2)		Seaside & Coasts (Some history of seaside holidays and changes)	Mechanisms - Wheels and axles Product?	SportsEd Imoves - Samba	Jobs What jobs could I do?	Instrumental teaching - Ukulele	